



A G E N D A

HUNTINGTON CITY COUNCIL

March 27, 2023

7:30 p.m.

1. **Invocation and Pledge of Allegiance**
2. **Roll Call**
3. **Synopsis of Last Meeting**
4. **Reports of the Mayor**
5. **3rd Reading of an Ordinance re: #2023-O-1 – THE CITY OF HUNTINGTON STORMWATER REFUNDING BOND ANTICIPATION NOTES SERIES 2023**

Sponsored by: Councilman DuRon Jackson – *AF*

6. **1st Reading of an Ordinance re: #2023-O-02 – AN ORDINANCE OF COUNCIL AMENDING, MODIFYING AND RE-ENACTING CHAPTER THREE OF THE CODIFIED ORDINANCES OF THE CITY OF HUNTINGTON, AS REVISED, SPECIFICALLY ARTICLE 933 REGARDING SEWER REGULATIONS AND CHARGES AND ARTICLE 941 REGARDING DISPOSAL OF SEPTAGE WASTE**

Sponsored by: Councilwoman Sarah Walling

7. **Resolution re: #2023-R-18 – A RESOLUTION OF COUNCIL AUTHORIZING THE MAYOR TO CONFIRMING THE MAYOR’S APPOINTMENT OF DAVE TRAUBE TO THE CABELL-HUNTINGTON CONVENTION AND VISITORS BUREAU BOARD OF DIRECTORS**

Sponsored by: Councilman Tyler Bowen

8. **Resolution re: #2023-R-19 – A RESOLUTION OF COUNCIL AUTHORIZING THE MAYOR TO ACCEPT THE CONDITIONS OF A GRANT FROM THE WEST VIRGINIA INFRASTRUCTURE & JOBS DEVELOPMENT COUNCIL FOR THE EXTENSION OF SEWER SERVICES TO THE SUNSET DRIVE AREA OF THE CITY OF HUNTINGTON**

Sponsored by: Councilman Tyler Bowen

9. **Resolution re:** #2023-R-21 – A RESOLUTION OF THE COUNCIL OF THE CITY OF HUNTINGTON, WV, AUTHORIZING SUBMISSION OF THE FY 2021 ANNUAL ACTION PLAN – SUBSTANTIAL AMENDMENT FOR THE HOME – ARP ALLOCATION PLAN TO THE UNITED STATES DEPARTMENT OF HOUSING AND URBAN DEVELOPMENT (HUD)

Sponsored by: Councilwoman Tia Rumbaugh

10. **Resolution re:** #2023-R-26 – A RESOLUTION OF COUNCIL APPROVING THE BUDGET ESTIMATE FOR FISCAL YEAR 2023-2024

Sponsored by: Councilman Bob Bailey

11. **Resolution re:** #2023-R-27 – A RESOLUTION OF COUNCIL APPROVING A CHANGE ORDER TO THE MEMORIAL PARK DRIVE RETAINING WALL PROJECT TO INCLUDE THE INSTALLATION OF ADDITIONAL DRAINAGE AND NEW INLETS

Sponsored by: *(assigned pending committee approval)*

12. **Good & Welfare**

13. **Adjournment**